

Disc	Track	Duration	Description
HS-01	01	0:26	Infantry Charge 1; 1000 Men Charge Up And By With Yells, Wide To Medium Perspective
HS-01	02	0:28	Infantry Charge 2; 1000 Men Charge Up And By With Yells, Medium To Close Perspective
HS-01	03	0:21	Infantry Charge 3; 1000 Men Charge Up And By With Yells, Medium To Close Perspective
HS-01	04	0:18	Infantry Charge, Feet Only 1; 200 Men Charge Up And By On Hard Mud And Grass Surface, Feet Only, With A Few Breaths And Light Equipment Rattle, Close Perspective
HS-01	05	0:20	Infantry Charge, Feet Only 2; 200 Men Charge Up And By On Hard Mud And Grass Surface, Feet Only, With A Few Breaths And Light Equipment Rattle, Close Perspective
HS-01	06	1:14	2 Armies Clash; 1000 Men Charge And Engage In Hand To Hand Combat, With Yells, Death Cries And Weapons Clashing
HS-01	07	0:33	Infantry Marches By 1; 200 Men March Up And By On Hard Mud And Grass Surface, Feet Only, Medium To Close Perspective
HS-01	08	0:22	Infantry Marches By 2; 200 Men March Up And By On Hard Mud And Grass Surface, Feet Only, Medium To Close Perspective
HS-01	09	1:10	Infantry And Cavalry Pass By ; 1000 Men March Up And By On Hard Mud And Grass Surface, Feet Only, Very Light Walla And Equipment Rattle, With Cavalry Pass, Close Perspective
HS-01	10	0:45	Infantry March Constant; 200 Men Constant March On Hard Mud And Grass Surface, Feet Only, Close Perspective
HS-01	11	0:27	Infantry March By Double-time; 200 Men March Up And By Double Time On Hard Mud And Grass Surface, Feet Only, With Light Breaths And Equipment Rattle
HS-01	12	1:19	Infantry Running Constant; 200 Men Run Constant On Hard Mud And Grass Surface, Feet Only, With Light Breaths
HS-01	13	0:11	Infantry And Cavalry Move Into Position 1; 500 Men And 100 Horses Move Forward Slowly, Some Walla And Weapon / Equipment Rattle
HS-01	14	0:34	Infantry And Cavalry Move Into Position 2; 500 Men And Around 50 Horses Take Up Position, Lances And Shields Clatter And Dropped To Hard Mud And Grass Surface, Horses Ride In With Additional Equipment
HS-01	15	0:05	Infantry Takes Cover; 500 Men Drop To The Ground And Raise Shields, Taking Cover From A Salvo Of Arrows, With Vocal Cry
HS-01	16	1:10	Infantry And Cavalry Stand Idle; 1000 And 200 Horses Stand Waiting, With Equipment And Bridle Rattles, Occasional Snorts From Horses And Coughs From Men
HS-01	17	0:33	Infantry Roars 1; 1000 Men Roar, Whoop And Bang Weapons Aggressively, Medium Perspective
HS-01	18	0:27	Infantry Roars 2; 1000 Men Roar And Whoop Aggressively, Medium Perspective
HS-01	19	0:49	Infantry Roars 3; 1000 Men Roar, Whoop And Bang Weapons Aggressively, Medium Perspective, Some Chanting Near End
HS-01	20	0:15	Infantry Roars 4; 1000 Men Roar And Ooh! Rhythmically,aggressive, Medium Perspective
HS-01	21	0:20	Infantry Roars 5; 1000 Men Roar And Bang Weapons Aggressively, Wide Perspective
HS-01	22	0:28	Infantry Roars 6 ; 1000 Men Roar, Ooh! Rhythmically, Scream And Bang Weapons, Aggressive, Wide Perspective
HS-01	23	0:19	Infantry Roars 7 ; 1000 Men Roar And Scream Aggressively, Very Wide Perspective
HS-01	24	0:31	Infantry Roars 8; 1000 Men Roar And Bang Weapons Aggressively, Extremely Wide Perspective
HS-01	25	0:33	Infantry Roars Alakabra!; 1000 Men Chant The Word Alakabra, Decypherable At Front But Quickly Moving Into An Indecypherable Violent Crowd Roar, Medium To Close Perspective
HS-01	26	0:28	Infantry Roars Freedom; 1000 Men Chant The Word Freedom!, Decypherable At Front But Quickly Moving Into An Indecypherable Violent Crowd Roar, Medium To Close Perspective
HS-01	27	0:24	Infantry Roars Not; 1000 Men Chant The Word Not, Decypherable At Front But Quickly Moving Into An Indecypherable Violent Crowd Roar, Medium To Close Perspective
HS-01	28	0:29	Infantry Zulu Chant 1; 1000 Men Rythmically Chant The Word Oooh!, Then Bang Shields Rythmically - Quickly Moving Into A Chaotic And Violent Crowd Roar, Medium To Close Perspective
HS-01	29	0:38	Infantry Zulu Chant 2; 1000 Men Rythmically Chant The Word Oooh!, Then Bang Shields Rythmically - Quickly Moving Into A Chaotic And Violent Crowd Roar, Medium To Close Perspective
HS-01	30	0:11	Infantry Cheers 1; 1000 Men Cheer And Whistle, Medium To Wide Perspective
HS-01	31	0:05	Infantry Cheers 2; 1000 Men Cheer And Whistle, Medium To Wide Perspective
HS-01	32	0:23	Infantry Deserts 1; 300 Men Disgruntled Walla, Medium To Close Perspective
HS-01	33	0:23	Infantry Deserts 2; 300 Men Disgruntled Walla, Medium To Close Perspective
HS-01	34	0:15	Infantry Deserts 3; 300 Men Disgruntled Walla, Medium To Close Perspective
HS-01	35	0:29	Death Screams 1; 10 Male Screams, Various
HS-01	36	0:33	Death Screams 2; 10 Male Screams, Various
HS-01	37	0:30	Death Screams 3; 10 Male Screams, Various
HS-01	38	0:36	Death Screams 4; 9 Male Screams, Various
HS-01	39	0:28	Death Screams 5; 10 Male Screams, Various
HS-01	40	0:30	Death Screams 6; 10 Male Screams, Various
HS-01	41	0:28	Infantry March With Drum; Soldiers Light March Through Street With Funereal Close Perspective Drum - Light Background Walla And Crowd Shuffle
HS-01	42	0:21	Single Horse Walk By 1; Single Horse Walks Slowly Up And By On Hard Mud And Grass Surface, Close Perspective
HS-01	43	0:15	Single Horse Walk By 2; Single Horse Walks Slowly Up And By On Hard Mud And Grass Surface, Close Perspective
HS-01	44	0:18	Single Horse Trot By 1; Single Horse Trots Up And By On Hard Mud And Grass Surface, Close Perspective
HS-01	45	0:12	Single Horse Trot By 2; Single Horse Trots Quickly Up And By On Hard Mud And Grass Surface, Close Perspective
HS-01	46	0:07	Single Horse Trot By 3; Single Horse Trots Quickly Up And By On Hard Mud And Grass Surface, Prominent Saddle Creak, Close Perspective
HS-01	47	0:12	Single Horse Canter By ; Single Horse Canters Up And By On Hard Mud And Grass Surface, Close Perspective
HS-01	48	0:14	Single Horse Trots Up, Stop And Away 1: Single Horse Trots Quickly Up, Stops, Pauses, Chews On Bridle Bit Then Trots Away On Hard Mud And Grass Surface, Close Perspective
HS-01	49	0:15	Single Horse Trots Up, Stop And Away 2; Single Horse Trots Quickly Up, Stops, Pauses, Swishes Tail Then Trots Away On Hard Mud And Grass Surface, Close Perspective
HS-01	50	0:20	Single Horse Trots Up, Stop And Away 3; Single Horse Trots Quickly Up, Stops, Pauses, Chews On Bridle Bit Then Trots Away On Hard Mud And Grass Surface, Close Perspective
HS-01	51	0:20	Single Horse Canters Up, Stop And Away 1; Single Horse Canters Up, Stops, Pauses, Whinnies, Then Canters Away On Hard Mud And Grass Surface, Close Perspective
HS-01	52	0:10	2 Horses Trot By; 2 Horses Trot Quickly By On Hard Mud And Grass Surface, Close Perspective, With Horse Whinnies In Background
HS-01	53	0:14	2 Horses Canter By; 2 Horses Canter By On Hard Mud And Grass Surface, Close Perspective, With Horse Grunt On Pass
HS-01	54	0:23	2 Horses Canter Up, Stop And Away ; 2 Horses Canter Up, Stop, Pause, Swish Tails Then Canter Away On Hard Mud And Grass Surface, Close Perspective - Prominent Saddle Creak During Pause

HS-01	55	0:15	Five Horses Trot By; 5 Horses Trot Quickly By On Hard Mud And Grass Surface, Close Perspective
HS-01	56	0:16	5 Horses Canter By; 5 Horses Canter By On Hard Mud And Grass Surface, Close Perspective, With Distant Whinney At End
HS-01	57	0:21	5 Horses Trot Up, Stop And Away; 5 Horses Trot Quickly Up, Stop, Pause, Chew At Bridle Bit Then Trot Quickly Away On Hard Mud And Grass Surface, Close Perspective - One Horse With Wheezy Breath
HS-01	58	0:21	5 Horses Canter Up, Stop And Away 1 ; 5 Horses Canter Up, Stop, Pause, Then Canter Away On Hard Mud And Grass Surface, Close Perspective
HS-01	59	0:19	5 Horses Canter Up, Stop And Away 2 ; 5 Horses Canter Up With Snorts, Stop, Pause, Then Canter Away On Hard Mud And Grass Surface, Close Perspective
HS-01	60	0:21	10 Horses Trot By; 10 Horses Trot Medium Pace Up And By On Hard Mud And Grass Surface, Close Perspective, Prominent Rhythmic Saddle Creak
HS-01	61	0:12	10 Horses Canter By 1; 10 Horses Canter Up And By On Hard Mud And Grass Surface, Close Perspective, One Horse Particularly Wheezy
HS-01	62	0:15	10 Horses Canter By 2; 10 Horses Canter Up And By On Hard Mud And Grass Surface, Close Perspective
HS-01	63	0:14	10 Horses Trot Up, Stop And Away 1; 10 Horses Trot Quickly Up, Stop, Pause, Chew At Bridle Bit Then Trot Quickly Away On Hard Mud And Grass Surface, Close Perspective - Prominent Saddle Creak During P
HS-01	64	0:23	10 Horses Trot Up, Stop And Away 2; 10 Horses Trot Quickly Up, Stop, Pause, Chew At Bridle Bit Then Trot Quickly Away On Hard Mud And Grass Surface, Close Perspective
HS-01	65	0:22	10 Horses Canter Up, Stop And Away 1 ; 10 Horses Canter Up, Stop, Pause, Then Canter Away On Hard Mud And Grass Surface, Close Perspective - Prominent Saddle Creak During Pause
HS-01	66	0:14	50 Horses Walk By; 50 Horses Walking On Hard Mud And Grass Surface, Equipment Rattle And Light Walla, Close Perspective
HS-01	67	0:28	50 Horses Trot By; 2 Lines Of 25 Horses Trot Medium Pace Up And By On Hard Mud And Grass Surface, Lots Of Saddle And Bridle Movement, Occasional Snorts, Close Perspective; Panned R-l
HS-01	68	0:35	50 Horses Work-trot By 1; 2 Lines Of 25 Horses Trot At Fast Pace Up And By On Hard Mud And Grass Surface With Horse Breaths And Saddle Creaks, Close Perspective
HS-01	69	0:19	50 Horses Work-trot By 2; 2 Lines Of 25 Horses Trot At Fast Pace Up And By On Hard Mud And Grass Surface With Horse Snorts And Equipment Rattle, Close Perspective
HS-01	70	0:24	50 Horses Canter By; 2 Lines Of 25 Horses Canter By On Hard Mud And Grass Surface With Horse Breaths And Bridle Rattle, Close Perspective
HS-01	71	0:24	50 Horses Various Paces By; 2 Lines Of 25 Horses Pass By At Various Paces On Hard Mud And Grass Surface, With Horse Snorts And Breaths, Bridle Rattle And Saddle Creaks, Close Perspective
HS-01	72	0:27	100 Horses Trot By; Group Of 100 Horses Trot Up And By With Equipment Rattle, Horse Breaths And Snorts, Medium To Close Perspective
HS-01	73	0:14	100 Horses Charge By; 100 Horses Charge Up And By On Hard Mud And Grass Surface, Light Riders Vocal Encouragement At Front, Medium Perspective
HS-01	74	0:11	100 Horses Charge By With Yells 1; 100 Horses Charge Up And By On Hard Mud And Grass Surface With Riders Aggressive Yells, Medium To Close Perspective
HS-01	75	0:12	100 Horses Charge By With Yells 2; 100 Horses Charge Up And By On Hard Mud And Grass Surface With Riders Aggressive Yells, Medium To Close Perspective
HS-01	76	0:12	100 Horses Charge By With Yells 3; 100 Horses Charge Up And By On Hard Mud And Grass Surface With Riders Aggressive Yells, Medium To Close Perspective
HS-01	77	0:13	100 Horses Charge By With Yells 4; 100 Horses Charge Up And By On Hard Mud And Grass Surface With Riders Aggressive Yells, Medium To Close Perspective
HS-01	78	0:15	150 Horses Charge By 1; 150 Horses Charge Up And Close By On Hard Mud And Grass Surface, Scant Intermittent Vocal Encouragement From Riders
HS-01	79	0:16	150 Horses Charge By 2; 150 Horses Charge Up And Close By On Hard Mud And Grass Surface
HS-01	80	0:29	Cavalry Trots By; Group Of Around 100 Horses Trot Up And By On Hard Mud And Grass Surface, With Horse Snorts And Equipment Rattle, Medium To Close Perspective
HS-01	81	0:25	Cavalry With Artillery Passes By 2; Horses Pulling Equipment Wagons And Cannons Pass By On Cobble Road Surface, Close Perspective
HS-01	82	0:38	Single Horse Walks By On Cobbles; Single Horse Walks Slowly Up And By In Narrow Cobble Street With Very Light Background Walla At Front, Medium To Close Perspective; Index 1 - No Pan / Index 2 - Panned
HS-01	83	0:44	Single Horse Walks By On Cobbles; Single Horse Walks Slowly Up And By In Narrow Cobble Street With Very Light Background Walla At Front, Medium To Close Perspective - Hooves Echo Off Walls, Sparse Lig
HS-01	84	0:19	Single Horse Trots By On Cobbles; Single Horse Trots Up And By In Narrow Cobble Street , Medium To Close Perspective, Car And Light Walla In Background
HS-01	85	0:40	Two Horses Walk By On Cobbles 1; 2 Horses Walk Slowly Up And By In Narrow Cobble Street, Medium To Close Perspective, With Horse Snorts; Index 1 - Panned R-l / Index 2 - Panned L-r
HS-01	86	0:29	Two Horses Walk By On Cobbles 2; 2 Horses Walk Slowly Up And By In Narrow Cobble Street, Medium To Close Perspective; Index 1 No Pan / Index 2 Panned L-r
HS-01	87	0:17	Two Horses Trot By On Cobbles 1; 2 Horses Trot Up And By In Narrow Cobble Street, Medium To Close Perspective, Hooves Echo Off Surrounding Walls; Index 1 - No Pan / Index 2 Panned L-r
HS-01	88	0:26	Two Horses Trot By On Cobbles 2; 2 Horses Trot Up And By In Narrow Cobble Street, Medium To Close Perspective, 2 Whinnies At Front And End, Very Light Traffic Rush In Background; Index 1 No Pan / Index 2 Panned L-r
HS-01	89	0:34	Two Horses Trot By On Cobbles 3; 2 Horses Trot Slowly Up And By In Narrow Cobble Street, Medium To Close Perspective; Index 1 - No Pan / Index 2 Panned L-r
HS-01	90	0:21	Two Horses By On Cobbles; 2 Horses Up And By In Narrow Cobble Street, First Horse At Work-trot Pace, Second Cantering, Medium To Close Perspective, Hooves Echo Off Walls; Index 1 - No Pan / Index 2 Panned L-r
HS-01	91	0:23	Two Horses Gallop By On Cobbles 1; 2 Horses Gallop Up And By In Narrow Cobble Street, Medium To Close Perspective, Hooves Echo Off Walls, Several Whinnies At End; Index 1 - No Pan / Index 2 Panned L-r
HS-01	92	0:20	Two Horses Gallop By On Cobbles 2; 2 Horses Gallop Up And By In Narrow Cobble Street, Medium To Close Perspective, Hooves Echo On Away
HS-01	93	0:21	Two Horses Gallop By On Cobbles 3; 2 Horses Gallop Up And By In Narrow Cobble Street, Medium To Close Perspective, Hooves Echo Off Surrounding Walls On Approach; Index 1 Panned R-l / Index 2 Panned L
HS-01	94	0:58	Cavalry Walk Constant On Cobbles; Around 60 Horses Walk Constant On Wide Cobble Street, Light Walla At Front And End
HS-02	01	0:28	Clock 1, 17th Century, Strikes 12; 17th Century Wooden Czech Folk Clock With Glass Bells Strikes 12 O'clock Including The 4 1 / 4 Hour Strikes At Front
HS-02	02	0:18	Clock 2, 18th Century, Strikes 12; 18th Century Clock, Circa 1780, Strikes 12 O'clock, With Whirring Wooden Mechanism And Glass Bell
HS-02	03	0:17	Clock 3, 18th Century, Strikes 12; Late 18th Century Clock Strikes 12 O'clock With Loud Whirring Mechanism And Small Brass Bell
HS-02	04	0:21	Clock 4, Bozak 1823 Strikes 12; Czech Bozak Wall Clock, Dated 1823, Strikes 12 O'clock, Brass 'coil' Bell And Light Internal Whirring
HS-02	05	0:16	Clock 5, bozak, 1823, Strikes 12; Czech Bozak Mantlepiece Clock, Dated 1823, Strikes 12 O'clock, With Brass 'coil' Bell
HS-02	06	0:24	Clock 6, Bozak, 1830, Strikes 12; Czech Bozak Wall Clock, Dated 1830, Strikes 12 O'clock, Brass 'coil' Bell, Light Internal Whirring, Including Quaterly Hour Bell At Front
HS-02	07	0:18	Clock Bell Striker Mechanism, 1823; Bell Striker Mechanism From Bozak Clock Dated 1823, Whirrs And Strikes At Non-existent Bell
HS-02	08	0:14	Clock 7, 1850, Strikes 12; Aristocrat's Mantlepiece Clock, Named Mysterious, Strikes 12 O'clock With Beautiful Small Glass Bell
HS-02	09	0:05	Clock 7, 1850, Strikes 1; Aristocrat's Mantlepiece Clock, Named Mysterious, Strikes 1 O'clock With Beautiful Small Glass Bell
HS-02	10	0:28	Clock 8, 19th Century, Strikes 12; 19th Century Mantlepiece Clock Strikes 12 O'clock With Light Brass 'coil' Bell And Light Clicking And Whirring Mechanism
HS-02	11	0:09	Clock 8, 19th Century, Strikes 2; 19th Century Mantlepiece Clock Strikes 2 O'clock With Light Brass 'coil' Bell And Light Clicking And Whirring Mechanism
HS-02	12	0:19	Clock 9, 19th Century, Strikes 12; 19th Century Wall Clock Strikes 12 O'clock With Brass Interior Mechanism And Brass 'strip' Bell
HS-02	13	0:09	Clock 9, 19th Century, Strikes 2; 19th Century Wall Clock Strikes 2 O'clock With Brass Interior Mechanism And Brass 'strip' Bell
HS-02	14	0:06	Clock 9, 19th Century, Strikes 1; 19th Century Wall Clock Strikes 1 O'clock With Brass Interior Mechanism And Brass 'strip' Bell

HS-02	15	0:09	Clock 10, Tower, 19th C, 1 / 4 Hour Bell; Large Wovik Heinz Clock Tower Strikes 1 / 4 Hour, Heavy Whirring Mechanism And Medium Iron Bell
HS-02	16	0:09	Clock 10, Tower, 19th C, 1 / 2 Hour Bell; Large Wovik Heinz Clock Tower Strikes 1 / 2 Hour, Heavy Whirring Mechanism And Medium Iron Bell
HS-02	17	0:14	Clock 10, Tower, 19th C, 3 / 4 Hour Bell; Large Wovik Heinz Clock Tower Strikes 3 / 4 Hour, Heavy Whirring Mechanism And Medium Iron Bell
HS-02	18	0:42	Clock 10, Tower, 19th C, Strikes 12; Large Wovik Heinz Clock Tower Strikes 12 O' Clock, With Quater-hour Bells, Heavy Whirring Mechanism, Squeaky Strike Mechanism, Medium And Large Iron Bells
HS-02	19	0:27	Clock 10, Tower, 19th C, 'driver' Mechanism; Large Wovik Heinz Clock Tower Strike-driver Mechanism, Heavy Metallic Whirring And Clunks
HS-02	20	0:45	Clock 11, 17th Century, Chimes; Blackwood Early 17th Century Clock Chimes Erratically With Whirring Wood And Chain Mechanism, And Dampened Glass Bells
HS-02	21	0:34	Clock 1, 17th Century, Ticks; 17th Century Wooden Czech Folk Clock, Wooden Internal Mechanism, Ticks Constant
HS-02	22	0:31	Clock 3, 18th Century, Ticks; Late 18th Century Clock With Brass Interior Mechanism Ticks Constant - Strangely Loose Sounding Mechanism
HS-02	23	0:32	Clock 4, Bozak 1823 Ticks; Czech Bozak Wall Clock, Dated 1823, Ticks Constant, Light Brass Mechanism
HS-02	24	0:32	Clock 6, Bozak, 1830, Ticks; Czech Bozak Wall Clock, Dated 1830, Ticks Constant With Light Metallic Mechanism - Looped
HS-02	25	0:33	Clock 10, Tower, 19th C, Ticks; Large Wovik Heinz Clock Tower Ticks Constant, Heavy Iron Mechanism, Roomy Ambience
HS-02	26	0:18	Clock Tower, 19th C, Chimes; 19th Century Clock Tower Hourly Chime, Beautiful Brass Bells
HS-02	27	0:07	Single Brass Bell 1, C#5; Small Brass Bell, Light Single Stroke
HS-02	28	0:10	Single Brass Bell 2 F5; Small Brass Bell, Hard Single Stroke
HS-02	29	0:09	Single Brass Bell 3 F#5; Small Brass Bell, 2 Strokes
HS-02	30	0:06	Brass Chimes; Line Of Brass Chime-bells Stroked With Metallic Stick
HS-02	31	0:19	Shop Bell; Small Bell For Shop Door Rings
HS-02	32	0:18	Handbell 1; Small Handbell Rings Softly
HS-02	33	0:08	Handbell 1; Single Stroke
HS-02	34	0:09	Handbell 2; Small Handbell, Medium Perspective, Rings
HS-02	35	0:06	Handbell 2; Single Stroke
HS-02	36	0:31	Church Bell 1, Large, C#3; Single Large Church Bell, 12 Hard Strikes,medium Perspective
HS-02	37	0:09	Church Bell 1, Single Stroke; Single Large Church Bell, 1 Hard Strike, Medium Perspective
HS-02	38	0:54	Church Bell 2, Large, D3; Single Large Church Bell Tolls, Medium Perspective
HS-02	39	0:12	Church Bell 2, Single Stroke; Single Large Church Bell,1 Hard Strike, Medium Perspective
HS-02	40	0:56	Church Bell 3, Large, D#3; Single Large Church Bell Tolls, Medium Perspective
HS-02	41	0:41	Church Bell 3, Large, D#3, Soft; Single Large Church Strikes 12 Softly, Medium Perspective
HS-02	42	0:11	Church Bell 3, Single Stroke; Single Large Church Bell,1 Hard Strike, Medium Perspective
HS-02	43	0:42	Church Bell 4, Large, F3; Single Large Church Bell Strikes 12, Medium Perspective
HS-02	44	0:14	Church Bell 4, Single Stroke; Single Large Church Bell,1 Hard Strike, Medium Perspective
HS-02	45	0:33	Church Bell 5, Medium, F#3; Single Medium Church Bell Strikes 12, Medium Perspective
HS-02	46	0:12	Church Bell 5, Single Stroke; Single Medium Church Bell,1hard Strike,medium Perspective
HS-02	47	0:27	Church Bell 6, Small, D#4; Single Small Church Bell, Slightly Cracked, Strikes 12, Medium Perspective
HS-02	48	0:09	Church Bell 6, Single Stroke; Single Small Church Bell,1 Hard Strike,medium Perspective
HS-02	49	0:26	Church Bell 7, Small, G4; Single Small Church Bell, Strikes 12, Medium Perspective
HS-02	50	0:08	Church Bell 7, Single Stroke; Single Small Church Bell,1hard Strike,medium Perspective
HS-02	51	0:26	Church Bell 8, Very Small, A4 Soft Strikes; Single Very Small Church Bell,13 Soft Strikes, Medium Perspective
HS-02	52	0:27	Church Bell 8, Very Small, A4, Hard Strikes; Single Very Small Church Bell,12 Hard Strikes, Medium Perspective
HS-02	53	0:10	Church Bell 8, Single Stroke; Single Very Small Church Bell,1hard Strike,medium Perspective
HS-02	54	3:18	Cathedral Bell Tower 1; 1.5 Tonne Bell Starts, Tolls, Is Joined By 2.5 Tonne Bell - Both Toll Constant, Then Slow And Stop, Interior Bell Tower, St. Vitus Cathedral, Prague
HS-02	55	2:22	Cathedral Bell Tower 2; 1 / 2 Tonne Bell Starts, Tolls, Joined By 1.5 Tonne Bell, Then 2.5 Tonne Bell Then 16.5 Tonne Bell, Constant Then Slow And Stop, Perspective Closer To 16.5 Tonne At End
HS-02	56	2:19	Bell Tower, 16.5 Tonne Bell; 2nd Largest Bell In World Start, Constant And Stop With 1.5 Tonne Bell In Distance At End
HS-02	57	0:26	Village Church Bell; Village Church Bell Rings Four Quarters Then 7 O'clock, Birds, Light Tree Rustles And Distant Walla At Tail
HS-02	58	1:51	Cathedral Bells Ring Out; Cathedral Bells Ring Out Across Traffic Free City, Some Birds, Light Market Activity Occasionally In Background More Prominent At End
HS-02	59	0:57	Church Bell Rings Out; Medium Sized Single Church Bell Starts, Rings Out Then Stops In Rural Area, Some Birdsong And Wind In Trees
HS-02	60	0:28	Palace Clock Tower; Palace In 16th Century Czech Town Cesky Krumlov Strikes Four Quarters And 7 O'clock, Much Morning Birdsong, River Rush In Bg
HS-02	61	1:39	Church Bells Ring Out; Church Bells Start, Ring Out Constant Then Stop, River In Bg,
HS-02	62	3:00	Monastery Bells Ring Out; Many Harsh Brass Bells Ring Out, No Start But End, From Open Window Perspective So Some Very Light Interior Bg Movement At End
HS-02	63	0:29	19th Century Revolving Xmas Tree Holder 1; Tin Revolving Christmas Tree Holder Revolves While Internal Music Box Plays 'silent Night'
HS-02	64	0:53	19th Century Revolving Xmas Tree Holder 2; Tin Revolving Christmas Tree Holder Revolves While Internal Music Box Plays Unidentified Tune
HS-03	01	0:18	Horse Drawn Carriage By Fast 1; Hard Mud And Stone Surface, Distant Drivers Yells On Up
HS-03	02	0:20	Horse Drawn Carriage By Fast 2; Hard Mud And Stone Surface
HS-03	03	0:38	Horse Drawn Carriage By Fast 3; Hard Mud And Stone Surface
HS-03	04	0:36	Horse Drawn Carriage By Fast 4; Hard Mud And Stone Surface, Drivers Yips At Front

HS-03	05	0:39	Horse Drawn Carriage By Fast 5; Hard Mud And Stone Surface
HS-03	06	0:27	Horse Drawn Carriage; By Fast 6, Hard Mud And Stone Surface
HS-03	07	0:27	Horse Drawn Carriage; By Fast 7, Hard Mud And Stone Surface
HS-03	08	0:54	Horse Drawn Carriage And 4 Wagons; Long Approach And Thunder By Fast 1, Mud And Stone Surface, L-r
HS-03	09	0:56	Horse Drawn Carriage And 4 Wagons; Long Approach And Thunder By Fast 2, Mud And Stone Surface, R-l
HS-03	10	1:11	Horse Drawn Carriage And 4 Wagons; Long Approach And Thunder By Fast With Very Long Away, Mud And Stone Surface, L-r
HS-03	11	1:33	Horse Drawn Carriage And 4 Wagons; Long Approach, Rumble And Thunder By Fast , Very Wide Shot, Mud And Stone Surface, R-l
HS-03	12	0:20	Horse Drawn Carriage; By, Medium Speed, Mud And Stone Surface, R-l
HS-03	13	0:39	Horse Drawn Carriage; By Slow 1, Mud And Stone Surface, R-l
HS-03	14	0:46	Horse Drawn Carriage; By Slow 2, Mud And Stone Surface, R-l, With Light Birdsong
HS-03	15	1:08	2 Wagons; By Slow , 2nd Wagon Stops, Mud And Stone Surface, Good Chain Rattles On Wagon 1, R-l
HS-03	16	0:45	2 Wagons; 1st By And Stop, 2nd Up And Stop, Mud And Stone Surface, R-l - Some Chatter In Left Channel From Driver After 1st Wagon Has Stopped
HS-03	17	0:10	Horse Drawn Carriage; Starts And Stops 1, Mud And Stone Surface
HS-03	18	0:39	Horse Drawn Carriage; Up, Stop, Start And Away, Medium Speed, Mud And Stone Surface
HS-03	19	0:27	Horse Drawn Carriage; By Very Slow, L-r, Mud And Stone Surface
HS-03	20	0:23	Horse Drawn Carriage; Start And Away Fast, Mud And Stone Surface
HS-03	21	0:49	Horse Drawn Carriage; Starts, Accelerates To Fast Constant Then Away, Mud And Stone Surface
HS-03	22	0:48	Carriage Wheels; Grind On Mud And Stone Surface, Constant
HS-03	23	0:26	Horse Drawn Carriage; Fast By, Cobbled Street Surface, R-l
HS-03	24	0:33	Horse Drawn Carriage; Slow By, Cobbled Street Surface, Sparse Street Walla In Bg, Bell Toll And Horse Whinnies In Distance At End
HS-03	25	0:45	Horse Drawn Carriage; Medium Pace By, Cobbled Street Surface, Light Chatter From Driver
HS-03	26	1:22	Horse Drawn Carriage; Very Slow By, Cobbled Street Surface, Whinnies In Bg On Up, Light Street Walla On Away
HS-03	27	1:10	Horse Drawn Carriage; Slow By, Cobbled Street Surface, Small Yell From Driver At Front
HS-03	28	0:58	Horse Drawn Carriage; Medium Pace By, Cobbled Street Surface, Driver Yells At Front, Some Light Bg Street Walla
HS-03	29	0:38	Light Horse Drawn Carriage; Medium Pace By, Cobbled Street Surface, Drivers Encouragement At Front
HS-03	30	0:33	Horse Drawn Carriage; Medium To Fast Pace By, Cobbled Street Surface, Some Light Bg Walla
HS-03	31	0:30	Many Horse Drawn Carriages; By 1, Various Paces, Cobbled Street Surface, Light Bg Walla
HS-03	32	0:46	Many Light Horse Drawn Carriages; By, Various Paces, Cobbled Street Surface, Busy Street Walla In Bg
HS-03	33	0:38	Horse Drawn Carriage; Up, Constant And Stop, Cobbled Street Surface, Some Bg Walla - No Hoof Beats
HS-03	34	0:32	Horse Drawn Carriage; By And Stop 2, Cobbled Street Surface, L-r, Active Bg Walla
HS-03	35	0:42	Horse Drawn Carriage; Start And Away, Medium Pace Cobbled Street Surface
HS-03	36	0:59	Horse Drawn Carriage; Start, By And Away,slow Cobbled Street Surface
HS-03	37	0:58	3 Horse Drawn Carriages; Start, By And Away, Cobbled Street Surface, L-r
HS-03	38	1:10	Light Horse Drawn Carriage; Up, Constant And Stop 1, Cobbled Surface, Light Bg Walla On Up - Medium To Close Perspective
HS-03	39	0:29	Horse Drawn Carriage; Up, Constant And Stop 2, Cobbled Surface, Light Bg Walla And Horse Whinnies
HS-03	40	0:27	Horse Drawn Carriage; Up, Constant And Stop 3, Cobbled Surface, Bg Horse Whinnies
HS-03	41	1:24	Open Horse Drawn Carriage; Constant Trot, Cobbled Street Surface
HS-03	42	0:24	Horse Drawn Wagon; By Slow, Grass Surface, L-r, With Light Bg Wind Through Trees
HS-03	43	0:39	2 Horse Drawn Wagons; By Slow, Grass Surface, L-r, With Light Bg Wind Through Trees
HS-03	44	1:27	3 Horse Drawn Wagons; By Slow, Grass Surface, L-r, With Light Bg Wind Through Trees
HS-03	45	0:26	Horse Drawn Carriage; By Fast, Hard Mud And Grass Surface
HS-03	46	0:30	Horse Drawn Carriage; By Fast And Stop, Hard Mud And Grass Surface
HS-03	47	1:10	Open Horse Drawn Carriage; Constant Trot And Stop, Sandy Surface
HS-03	48	0:07	Horse Drawn Carriage; By Fast 1, Sandy Surface, Driver's Chatter At Front
HS-03	49	0:08	Horse Drawn Carriage; By Fast 2, Sandy Surface, With Driver's Encouragement At Front
HS-03	50	0:10	Horse Drawn Carriage; By Fast 3, Sandy Surface
HS-03	51	0:12	Horse Drawn Carriage; By Fast 4, Sandy Surface
HS-03	52	0:05	Horse Drawn Carriage; By Fast, Gravel Surface
HS-03	53	0:18	Horse Drawn Carriage; By Fast And Into Stone Arched Entrance 1, Gravel - Stone Surface - Medium Perspective -birdsong During Recording
HS-03	54	0:32	Horse Drawn Carriage; By Fast And Into Stone Arched Entrance 2, Gravel - Stone Surface - Medium Perspective -birdsong During Recording
HS-03	55	0:52	Horse Drawn Carriage; By Slow 1, Tarmac Surface, Rolls Over Wooden Plank At End
HS-03	56	0:30	Horse Drawn Carriage; By Slow 2, Tarmac Surface
HS-03	57	0:42	Horse Drawn Carriage; By Slow 3, Tarmac Surface, With Clear Horse Snorts On Up And Some V. Light Birdsong At Front
HS-03	58	1:13	Interior Horse Drawn Carriage; Starts, Accelerates To Fast Constant, Slows And Stops - No Hoof Beats

HS-03	59	0:59	Interior Horse Drawn Carriage; Starts, Medium Constant, Slows And Stops
HS-03	60	1:16	Interior Horse Drawn Carriage; Starts, Slow Constant, Slows And Stops 1
HS-03	61	0:46	Interior Horse Drawn Carriage; Starts, Slow Constant, Slows And Stops 2, Bumpy Ride
HS-03	62	0:09	Interior Horse Drawn Carriage; Start, Short Slow Roll And Stop 1
HS-03	63	0:11	Interior Horse Drawn Carriage; Start, Short Slow Roll And Stop 2
HS-03	64	0:53	Interior Horse Drawn Carriage; Start, Slow Constant Trundle And Stop 1
HS-03	65	0:57:	Interior Horse Drawn Carriage; Start, Slow Constant Trundle And Stop 2
HS-03	66	0:02	Interior Horse Drawn Carriage; Trotting Pace With Hoof Beats, Stone Surface, Occasional Horse Snorts
HS-03	67	0:00	Interior Horse Drawn Carriage; Slow Constant With Hoof Beats, Stone Surface
HS-03	68	0:01	Interior Horse Drawn Carriage; Slow To Medium Pace Constant With Hoof Beats, Stone Surface
HS-03	69	0:01	Horse Drawn Carriage; Idle 1, Very Sparse Birdsong
HS-03	70	0:00	Horse Drawn Carriage; Idle 2, Driver's Pov, With Horse Tail Swishes And Restless Hoof Movement On Grass Surface
HS-03	71	0:00	Horse Drawn Carriage; Idle 3, Infront Of Horse Team With Bridle Movement And Horses Jaws Chewing
HS-03	72	0:00	Horse Drawn Carriage; Horses Shake Bridles X 8
HS-03	73	0:00	Carriage Jolts; For Carriage Start And Away X3
HS-03	74	0:00	Carriage Door 1; Exterior, Glassy, Opens And Closes X2
HS-03	75	0:00	Carriage Door 2; Exterior, Glassy, Opens And Closes X3
HS-03	76	0:00	Carriage Door 3; Exterior, Clattery, Opens And Closes
HS-03	77	0:00	Carriage Door 4; Exterior, Loose Glassy, Opens And Closes X3
HS-03	78	0:00	Carriage Door 5; Interior, Opens And Closes X4
HS-03	79	0:00	Carriage Footplates; Unfolded And Down X8
HS-04	01	0:49	Large Wooden Door; Closes, Reverberant Interior
HS-04	02	0:45	Large Wooden Door; Opens, Reverberant Interior
HS-04	03	1:01	Large Wooden Door; Closes And Opens, Reverberant Interior, Medium Perspective
HS-04	04	0:15	Wooden Double Doors; Medium Sized, Close, Reverberant Interior
HS-04	05	0:15	Wooden Double Doors; Medium Sized, Open, Reverberant Interior
HS-04	06	0:16	Wooden Double Doors; Medium Sized, Open And Close, Reverberant Interior, Medium Perspective
HS-04	07	0:41	Large Wood And Glass Door; Closes, Reverberant Interior
HS-04	08	0:40	Large Wood And Glass Door; Opens, Reverberant Interior And Reverberant Squeak
HS-04	09	2:21	Large Wood And Glass Door; Opens And Closes, Reverberant Interior; Very Long And Reverberant Squeak, Medium Perspective
HS-04	10	0:34	Wood And Glass Door With Bolt; Medium Sized, Closes, Reverberant Interior
HS-04	11	0:27	Wood And Glass Door; Medium Sized, Opens, Reverberant Interior, With Reverbed Hinge Squeak
HS-04	12	0:18	Wood And Glass Door; Medium Sized, Opens And Closes, Reverberant Interior, Medium Perspective
HS-04	13	0:17	Wood And Glass Door 2; Medium Sized, Closes, Reverberant Interior
HS-04	14	0:14	Wood And Glass Door 2; Medium Sized, Opens, Reverberant Interior
HS-04	15	0:17	Large French Doors; Close, Reverberant Interior
HS-04	16	0:22	Large French Doors; Open And Close, Reverberant Interior, Medium Perspective
HS-04	17	0:16	French Doors; Medium Sized Close, Reverberant Interior
HS-04	18	0:14	French Doors; Medium Sized Open, Reverberant Interior
HS-04	19	0:20	French Doors; Medium Sized Open And Close, Reverberant Interior, Medium Perspective
HS-04	20	0:26	Wooden Door; Medium Sized Closes, Dry Interior
HS-04	21	0:35	Wooden Door; Medium Sized Opens, Dry Interior
HS-04	22	0:22	Wooden Door; Medium Sized Opens And Closes, Dry Interior, Medium Perspective
HS-04	23	0:10	Wood And Glass Door 3; Medium Sized Closes, Dry Interior
HS-04	24	0:10	Wood And Glass Door 3; Medium Sized Opens, Dry Stone Interior
HS-04	25	0:24	Bolts From Wood And Glass Door; Medium Sized, Dry Stone Interior, X 7
HS-04	26	0:33	Window 1 With Bar Lock Mechanism; Closes, Reverberant Interior
HS-04	27	0:22	Window 1 With Bar Lock Mechanism; Opens And Closes, Reverberant Interior
HS-04	28	0:29	Window 1 With Bar Lock Mechanism; Closed And Locked, Reverberant Interior, Medium Perspective
HS-04	29	0:16	Window 2; Opens And Closes, Dry Interior
HS-04	30	0:20	Window 3; Opens And Closes, Dry Interior
HS-04	31	0:05	Window 4 With Squeak; Closes, Dry Interior
HS-04	32	0:23	Window 5; Opens And Closes, Dry Interior
HS-04	33	0:09	Window 5; Latches, Close X 3, Dry Interior

HS-04	34	0:28	Window 6; Opens And Closes, Dry Interior
HS-04	35	0:16	Window 6; Opens And Closes, Dry Interior, Medium Perspective
HS-04	36	0:28	Large Wooden Window Shutters With Lock; Close, Dry Interior
HS-04	37	0:29	Large Wooden Window Shutters; Open, Dry Interior
HS-04	38	0:33	Large Wooden Window Shutters; Open And Close, Dry Interior, Medium Perspective
HS-04	39	0:32	Large Wooden Main Gate With Bell; Opens And Closes, Exterior / Interior Arched Stone Entrance Way
HS-04	40	0:39	Large Wooden Main Gate 2; Open And Close, Exterior, With Metal Bolt, Rattle On Closes
HS-04	41	0:29	Large Wooden Main Gate 2; Bolts And Door Knocker - Exterior / Interior Stone Entrance Way
HS-04	42	0:17	Large Wooden Main Gate 3; Opens And Closes, Exterior
HS-04	43	0:37	Large Wooden Main Gate 3; Bolts, Latches And Door Knocker, Exterior
HS-04	44	0:06	Large Wooden Front Door; Close And Lock, Exterior
HS-04	45	0:35	Large Wooden Front Door; Open, Close And Lock, Reverberant Interior
HS-04	46	0:24	Wooden Door; Medium Sized Closes, Reverberant Interior
HS-04	47	0:17	Wooden Door; Medium Sized Opens, Reverberant Interior
HS-04	48	0:14	Wooden Door; Medium Sized Opens And Closes, Reverberant Interior, Medium Perspective
HS-04	49	0:04	Small Wooden Door; Opens And Closes, Dry Interior
HS-04	50	0:20	Metal Gate; Medium Sized Opens And Closes, Reverberant Interior
HS-04	51	0:32	Metal Gate; Medium Sized, Various Opens And Closes, Reverberant Interior, Medium Perspective
HS-04	52	0:44	Wooden Door With Squeak 1; Medium Sized, Opens And Closes, Dry Stone Interior, Close And Medium Perspectives
HS-04	53	0:49	Wooden Door With Slight Squeak 3; Medium Sized, Opens And Closes, Dry Stone Interior, Close And Medium Perspectives
HS-04	54	0:26	Small Wooden Door 2; Closes, Dry Interior
HS-04	55	0:23	Small Wooden Door 2; Opens, Dry Interior
HS-04	56	0:17	Small Wooden Door 2; Opens And Closes, Dry Interior, Medium Perspective
HS-04	57	0:19	Small Wooden Door With Wooden Latch; Opens And Closes, Dry Interior
HS-04	58	0:08	Large Metal Door 1 With Bolt; Unlocked And Opened, Dry Interior
HS-04	59	0:18	Large Metal Door 1; Latches , Dry Interior
HS-04	60	0:31	Metal Door; Medium Sized With Knocker Various Closes And Knockers
HS-04	61	0:36	Small Metal Gate; Various Closes, Dry Interior, Long Deep Metallic Resonance From Gate
HS-04	62	1:25	Portcullis; Passage Vertical Gate With Large Ratchet Mechanism, Up And Down
HS-04	63	0:16	Large Front Door 1; With Spring-bolt, Various Closes, Reverberant Interior
HS-04	64	0:26	Large Front Door 2; Closes, Reverberant Stone Interior
HS-04	65	0:24	Large Front Door 2; Opens, Reverberant Stone Interior
HS-04	66	0:19	Large Front Door 2; Bolts - Reverberant Stone Interior
HS-04	67	0:31	Small Wooden Chapel Door; Opens And Closes, Reverberant Interior
HS-04	68	0:16	Small Wooden Chapel Door; Opens And Closes, Reverberant Interior, Medium Perspective
HS-04	69	0:22	Wooden Vestry Door 1 With Bolt; Opens + Closes, Dry Interior
HS-04	70	0:12	Wooden Vestry Door 1 With Bolt Opens And Closes, Dry Interior, Medium Perspective
HS-04	71	0:12	Wooden Vestry Door 2; With Latch Opens And Closes, Dry Interior
HS-04	72	0:20	Wooden Vestry Door 2 With Latch; Opens, Closes And Locks, Dry Interior, Medium Perspective
HS-04	73	0:38	Wooden Vestry Door 3 With Lock; Opens, Closes And Locks, Dry Interior
HS-04	74	0:16	Wooden Vestry Door 3; Opens And Closes , Dry Interior, Medium Perspective
HS-04	75	0:29	Confessional Box 1; With Groaning Hinges Closes, Close Perspective In Reverberant Interior
HS-04	76	0:35	Confessional Box 1; With Groaning Wooden Hinges Opens, Close Perspective In Reverberant Interior, Hinge Groan Reverberates In Background
HS-04	77	0:37	Confessional Box 2; Open And Close, Close Perspective In Reverberant Interior
HS-04	78	0:32	Confessional Box 3; Open And Close, Close Perspective In Reverberant Interior
HS-04	79	0:20	Small Wooden Pulpit / Choirstall Door; Closes, Slightly Reverberant Stone Interior
HS-04	80	0:22	Small Wooden Pulpit / Choirstall Door; Opens, Slightly Reverberant Stone Interior
HS-04	81	0:30	Large Wooden Main Gate With Bolt; Closes, Exterior
HS-04	82	0:27	Large Wooden Front Doors 1; Various Closes, Reverberant Interior
HS-04	83	0:41	Large Wooden Front Doors 2; Various Opens And Closes, Reverberant Interior, Close And Medium Perspective
HS-04	84	0:31	Small Wooden Chamber Door With Squeak; Opens And Closes, Dry Interior
HS-04	85	0:27	Wooden Crypt Door; Medium Sized With Bolts Closes, Small Stone Interior
HS-04	86	0:16	Wooden Crypt Door; Medium Sized Opens, Small Stone Interior
HS-04	87	0:19	Metal Crypt Gate; Bolt Action

HS-04	88	0:22	Small Wooden Door With Latch 1; Closes, Dry Interior
HS-04	89	0:17	Small Wooden Door With Latch 1; Opens, Dry Interior
HS-04	90	0:23	Small Wooden Door With Latch 2; Closes, Dry Interior
HS-04	91	0:21	Small Wooden Door With Latch 2; Opens, Dry Interior
HS-04	92	0:21	Cupboard 01; Open And Close, Dry Interior
HS-04	93	0:24	Cupboard 02 With Lock And Latch; Open, Close And Lock, Small Stone Reverberant Interior
HS-04	94	0:28	Cabinet With Slight Squeak; Open And Close, Small Stone Reverberant Interior
HS-04	95	0:30	Bolts; Various, Exterior
HS-04	96	0:31	Bolts; Various, Reverberant Interior Close And Medium Perspective
HS-04	97	0:27	Metal Door Stay Slotted Into Housing; Various, Reverberant Interior
HS-05	01	1:43	City Street 01, Busy; City Street With Walla, Horses Hooves On Cobbled Stone, Whinnies, Shouts Etc.
HS-05	02	2:19	City Street 02, Light Activity; City Street With Distant Bell At Front, Walla, Horses Hooves On Cobbled Stone, Whinnies, Shouts Etc.
HS-05	03	2:30	City Street 03, Light Activity, Wide Perspective City; Street With Distant Bell At Front, Light Walla, Horses Hooves On Cobbled Stone, Occasional Whinnies And Shouts Etc.
HS-05	04	1:01	City Street 04, Hooves And Walla; City Street With Busy Hooves On Cobbled Surface And Active Walla
HS-05	05	2:44	Town Street, With Activity, Version 1; Town Street, Morning, With Doors Opened And Closed, Distant Carpenter (1:31) , Occ. Footsteps And Indecypherable Chatter, Bird Song Especially Wood Pigeon And Lig
HS-05	06	2:22	Town Street, With Activity Version 2; As Version 1 But With Added Walla, Footsteps, Dog Bark Etc. To Give The Impression Of A Town Later In The Day
HS-05	07	2:40	Town Street Early Morning; Birdsong Echoes Off Street Walls, Distant Weir, Light Trickling Water At Front, Occasional Distant Beer Barrels Rolled Down Chute Into Cellar, Clock Tower Strikes 1 / 4 Hour
HS-05	08	1:58	Village, Early Morning; Dogs Bark, Occasional Distant Cock-crow And Villagers Chat, Light Birdsong And Wind In Trees
HS-05	09	1:00	Village Morning 02; Many Dogs Barking, Light Chicken Clucks, Light Birdsong And Distant Wind In Trees
HS-05	10	1:59	Rooks In Trees; Many Rooks In Tall Trees (0:42 And 1:42 Wing Flaps As Rooks Take Off) , Birds
HS-05	11	1:56	Rookery In Derelict Abbey, Birds
HS-05	12	2:18	Farmyard; With Chickens, Ducks, Geese And Small Dog Barking - Distant Light Birdsong
HS-05	13	1:48	Coughing Cows; Cows Milling In Field And Coughing - Occasional Dove Cooing
HS-05	14	2:00	Cornfield Rustles In Light Wind
HS-05	15	1:57	Howling Wind In Highland Village; Wind Howls And Blusters Through Village, Birds Chirp Sporadically
HS-05	16	2:00	Strong Wind In Trees; Strong Wind Rushes Through Tall Trees In Forest With Spacious Birdsong
HS-05	17	2:40	Windy Stone Room; Small Stone Room With Heavy Exterior Gusty Wind - Occasional Squeak And Bang Of Loose Fitting Window
HS-05	18	2:18	Cathedral Room Tone
HS-05	19	1:50	Large Central Echoey Courtyard; Enclosed Courtyard With Echoey Doors, Chatter And Footsteps From Surrounding Balconies - Birdsong Echoes Round Walls
HS-05	20	2:35	Large Echoey Corridor; Large Echoey Corridor With Doors Opened And Closed And Washy Distant Activity And Voices - Birdsong Occasionally Pokes Through
HS-05	21	1:06	Large Reverberant Room With Clocks Ticking
HS-05	22	2:28	Large Stone Room Tone; Basic 'air' For Large Stone Room; Very Low Level Use Only!!
HS-05	23	1:30	Medium-sized Stone Room Tone; Basic 'air' For Medium-sized Stone Room; Very Low Level Use Only!!
HS-05	24	0:40	Footsteps By In Echoey Cobbled Street; Single Person, Hard Heels, Walks By At Normal Pace On Cobbles, Bird-chirps In Background
HS-05	25	0:30	Footsteps By In Echoey Stairwell / Hall 01; Single Person, Hard Heels, Walks Up At Normal Pace, Passes By Then Up Stone Stairs And Away
HS-05	26	0:35	Footsteps By In Echoey Stairwell / Hall 02; Single Person, Hard Heels, Approaches At Normal Pace Down Stone Stairs, Passes By And Away Down Echoey Corridor
HS-05	27	0:28	Footsteps By In Echoey Stairwell / Hall 03; Single Person, Hard Heels, Walks Up At Hurried Pace, Passes By Then Up Stone Stairs And Away
HS-05	28	0:29	Footsteps By In Echoey Stairwell / Hall 04; Single Person, Hard Heels, Approaches At Hurried Pace Down Stone Stairs, Passes By And Away Down Echoey Corridor
HS-05	29	1:08	Workers Mending Cobbled Street; Men Hammering Cobbled Stone Into Place In Slightly Echoey Street, Some Chatter
HS-05	30	0:55	Carpenter Mending Cart; Starts With Short Amount Of Sawing, Then Hammering Nails Into Splitting Wood - Occasional Murners And Bg Birdsong
HS-05	31	0:36	Barrel Maker 01; Barrel Maker Hammers Metal Ring Onto Large Barrel, Turns Barrel On Its Side, Rolls It Along Cobbled Surface And Into Wagon
HS-05	32	0:45	Barrel Maker 02; Barrel Maker Hammers Metal Ring Onto Medium-sized Barrel, Turns Barrel On Its Side, Rolls It Along Cobbled Surface And Into Wagon
HS-05	33	0:54	Barrel Maker 03; Barrel Maker Drops Metal Ring, Picks It Up, Hammers It Onto Small Barrel, Turns Barrel On Its Side, Rolls It Along Cobbled Surface And Into Wagon
HS-05	34	0:34	Barrels Thrown Onto Wagon; Wagon's Front Panel Slides Out - Heavy Barrels Then Thrown Onto Wagon. Good Chain Rattles On Impacts.
HS-05	35	0:53	Manual Water Pump; Water Pump Cranked, Water Starts To Flow And Splatter Into Stone Horse Trough, Then Stop - Distant Yelping Puppy After Stop On Fade
HS-05	36	0:25	Peacocks Cry X 3; Bird
HS-05	37	1:13	Small Farmyard Dog Barking; With Birdsong And Light Hum Of Flies, Light Wind In Trees
HS-05	38	1:58	Monks Chanting Laudes; Monks Chant Afternoon Laudes, Excerpt From Their Celebration Of St. Peter And St. Paul, (1:32 Monks Kneel)
HS-05	39	1:28	Cathedral Organ Plays During The Taking Of Communion; Light Movement Of Worshippers Etc. - Priests Etc. Bustle At End
HS-06	01	0:10	Main Gate Closes; Mainingate With Chain Pulley Mechanism Closes Rapidly With Echoey Impact
HS-06	02	0:08	Main Gate Chain Mechanism; Mainingate With Chain Pulley Mechanism Closes Rapidly Chain Mechanism Only, Reverberant Interior
HS-06	03	0:25	Metal Dungeon Doors Shut, Close Perspective, X5; Reverberant Interior
HS-06	04	0:23	Metal Dungeon Doors Shut, Medium Perspective, X4; Reverberant Interior
HS-06	05	0:47	Metal Dungeon Doors Shut, Wide Perspective, X 7; Reverberant Interior

HS-06	06	0:26	Metal Dungeon Doors Open, Close Perspective, X 5; Reverberant Interior
HS-06	07	0:41	Wooden Dungeon Doors Close, Close Perspective X 6; Reverberant Interior
HS-06	08	0:36	Wooden Dungeon Doors Open, Close Perspective, X 5; Reverberant Interior
HS-06	09	0:28	Key Unlocks Dungeon Door, Various X 5; Reverberant Interior
HS-06	10	0:29	Bolts X 7, Various; Reverberant Interior
HS-06	11	0:35	Sliding Wooden Door Grinds, Various X 4; Various Wooden Squeaks And Grinds Of Sliding Wooden Doors, Reverberant Interior
HS-06	12	0:23	Metal Hinge Squeak 01; Metal Door Hinge Squeaks And Grinds As Door Is Slowly Opened
HS-06	13	1:12	Long Metal Hinge Squeak 01; Metal Door Hinge, Painful Squeaks, Groans And Grinds As Door Is Very Slowly Opened
HS-06	14	2:04	Long Metal Hinge Squeak 02; Metal Door Hinge, Painful Squeaks, Groans And Grinds As Door Is Very Slowly Opened
HS-06	15	0:25	Hanging Sequence, 2 Versions; Trapdoor Lever Releases Trapdoor, Body Falls, Rope Tenses; Version 1 With Swinging Rope; Version 2 Faster, No Swinging Rope
HS-06	16	0:12	Trapdoor Lever Mechanism, 3 Versions
HS-06	17	0:22	Trapdoor Snaps Open, Elements X 5; (1) Trapdoor Snaps Open, Dry; (2) Trapdoor Snaps Open, Reverberant; (3) Trapdoor Catch Snaps Open, Version 1; (4) Trapdoor Catch Snaps Open, Version 2; (5) trapdoor B
HS-06	18	0:26	Hanging Rope, Elements X 3; (1) rope Swish; (2) Rope Tenses; (3) Rope Swing-creaks
HS-06	19	0:17	Guillotine Sequence And Elements; (1) Guillotine Decapitation Sequence; (2) Lever Releases Blade, Blade Slides Down; (3) Blade Impact
HS-06	20	0:22	Beheading With Axe, 5 Versions
HS-06	21	0:17	Beheading With Sword, 4 Versions
HS-06	22	0:40	Thumb Screw Turns X 10
HS-06	23	1:11	Distant Tortured Screams, Female; Reverberant Cries Of Agony From Deep Within The Castle - Good At Low Level
HS-06	24	0:42	Distant Tortured Screams, Male; Reverberant Cries Of Agony From Deep Within The Castle - Good At Low Level
HS-06	25	1:58	Basic Large Stone Room Tone With Occasional Stoney Drips
HS-06	26	2:08	Evil Gallow Ambience; Low Evil Bassy Ambience With Strange Deep Metallic Banging Sounds
HS-06	27	1:19	Evil Gallow Ambience With Tortured Screams; Low Evil Bassy Ambience With Strange Deep Metallic Banging Sounds And Distant Tortured Screams, Male And Female
HS-06	28	0:48	Dragon Roars, Version 1, X 10; Deep Bassy Dragon Roars
HS-06	29	0:46	Dragon Roars, Version 2, X 10
HS-06	30	0:47	Dragon Roars, Version 3, X 10
HS-06	31	0:59	Dragon Roars And Breaths Fire, Version 1, X 10
HS-06	32	0:55	Dragon Roars And Breaths Fire, Version 2, X 10
HS-06	33	0:45	Dragon Fire Whooshes With Fire Crackle Element X 10
HS-06	34	0:44	Dragon Fire Whooshes, No Crackle Element X 10
HS-06	35	1:00	Dragon Breathing; Dragon's Low Nasty Guttural Rhythmic Breathing
HS-06	36	0:21	Dragons Jaws Snap Shut, 4 Versions
HS-06	37	0:45	Dragon Falls Version 1, Various Surfaces X 10
HS-06	38	0:41	Dragon Falls Version 2, Various Surfaces X 10
HS-06	39	0:53	Sea Serpent Vicious Hisses, 10 Versions
HS-06	40	0:20	Sea Serpent Screams, 4 Versions
HS-06	41	0:16	Sea Serpent Rises From The Sea, Sequence, Version 01; Sea Serpent Whooshes Out Of The Ocean Then Crashes Back Down With Vocals
HS-06	42	0:16	Sea Serpent Rises From The Sea, Sequence, Version 02; Sea Serpent Whooshes Out Of The Ocean Then Crashes Back Down No Vocals
HS-06	43	0:40	Sea Serpent Rises From The Sea, 3 Versions; Sea Serpent Whooshes Out Of The Ocean, No Vocals, 3 Versions
HS-06	44	0:35	Sea Serpent Crashes Into The Sea, 3 Versions; Sea Serpent Crashes Down Into The Ocean, No Vocals, 3 Versions
HS-06	45	0:09	Sea Serpent Tail Whip-lashes, 3 Versions
HS-06	46	0:41	Potion Explodes, 10 Versions
HS-06	47	0:36	Potion Explosive Poffs X 10; Various Chemical Poffs As Potion Takes Effect And Children Are Turned Into Frogs, Genies Appear Etc.
HS-06	48	0:10	Wizard's Potion Fizzes And Explodes
HS-06	49	1:33	Spell / Potion Takes Effect Version 1; Eerie Dreamy Voices As Potion Slowly Works On The Psyche
HS-06	50	0:50	Spell / Potion Takes Effect Version 2; Eerie Dreamy Voices As Potion Slowly Works On The Psyche
HS-06	51	0:51	Spell / Potion Takes Effect Version 3; Eerie Dreamy Voices As Potion Slowly Works On The Psyche
HS-06	52	1:03	Magic Bells
HS-06	53	0:35	Evil Spirits Rise, Version 1; Reverberant Breaths And Moans As Evil Spirits Rise From Hell
HS-06	54	1:05	Evil Spirits Rise, Version 2; Eerie Descending Voices As Angels From Hell Gather Together
HS-06	55	0:38	Evil Spirits Rise, Version 3; Low Breaths And Evil Growling Surges As Lucifer Himself Arrives On The Scene
HS-06	56	2:04	Witches Cave Ambience; Deep Stoney Surging Ambience With Diffused Low Moans And Eerie Whistles
HS-06	57	2:19	Witches Cave Drips; Dripping Water In Cave, Recording From 'witches Cave' In Wookey Hole, England
HS-06	58	2:04	Witches Cave Ambience With Drips; Combined Tracks 56 And 57
HS-06	59	2:06	Wizard's Cave Ambience; Very Deep Eerie Ambience With Strange Metallic Rumbles, Deep Firey Surges And Weird Tuneful 'voices' And 'whistles'

HS-06	60	2:00	Wizard's Cave Drips; Strange Musical Watery Ambience With Occasional Pronounced Drips
HS-06	61	2:07	Wizard's Cave With Drips; Combined Tracks 59 And 60
HS-06	62	1:03	Magic Cave Drips; Very Musical Deep Drips In Reverberant Cave Interior
HS-06	63	1:06	Cave Monster; Plaintive Reverberant Cries Of Monster Deep Inside Cave
HS-06	64	1:07	Ambience Of Lost Souls; Eerie Voices, Howls And Whistles Swirl In Reverberant Space As Though All The World's Lost Souls Are Calling Plaintively